

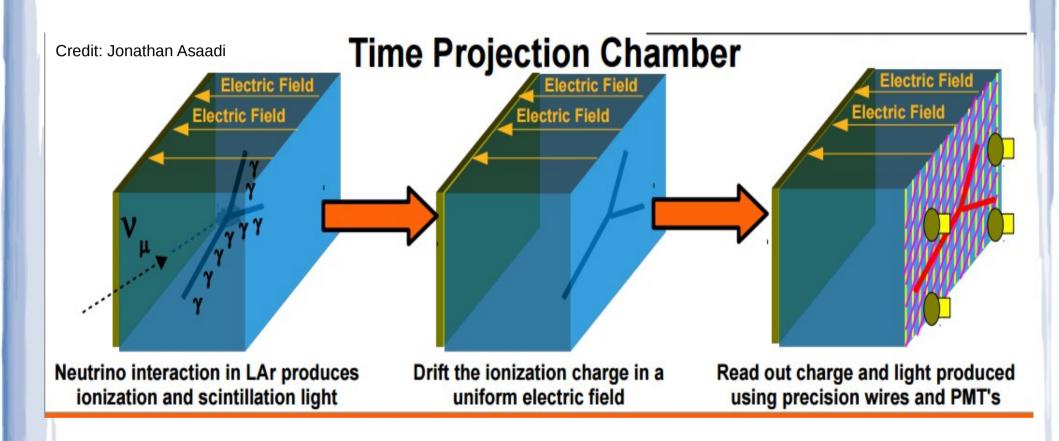
Image Processing Techniques applied to Liquid Argon Time Projection Chamber(LArTPC) Data

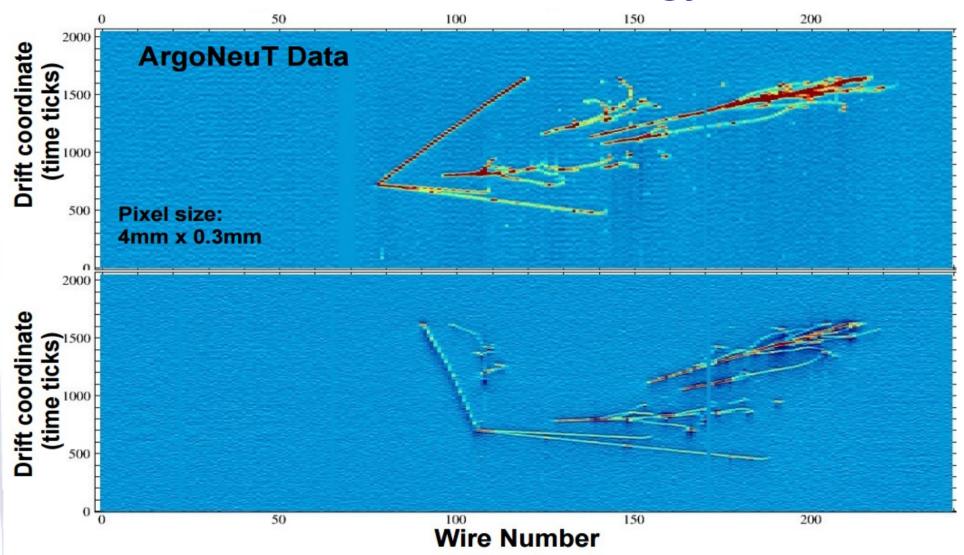
Jessica Esquivel
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Syracuse University
Advisor: Mitch Soderberg



Outline

- LArTPC Technology
- MicroBooNE Overview
- What is Image Processing?
- Image Processing on MicroBooNE Data
- Future Directions

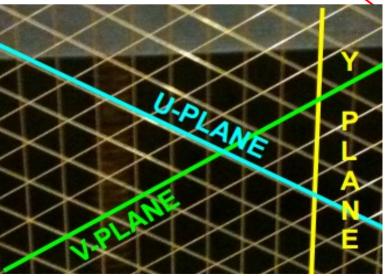




MicroBooNE Overview

- MicroBooNE is a 150 ton(cryostat)
 ~90 ton LArTPC
- TPC dimensions
 - 10.3m long*2.3m tall*2.5m wide(drift distance)
- 8256 wire channels
 - 3456 Collection channels
 - Wires oriented vertically
 - 4800 Induction channels
 - Wires oriented +/-60 degrees
- 32 8" PMT's
 - For initial time of event and cosmic background removal





What is Image Processing?

- MicroBooNE has traditional reconstruction tools implemented
- Any form of signal processing in which both the output and input are images
- Examples of Image Processing Techniques
 - Gaussian Smoothing
 - Edge Detection
 - Contours
 - Pattern Recognition



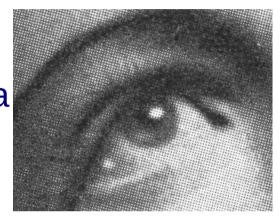
What is Image Processing: MicroBooNE

- Because LArTPC data offer very high resolution, it is possible to run image processing techniques over the "images"
- Each "pixel" would be a single ADC value for a single wire channel and time-tick
- It would start from wire information to include the largest amount of information
- Gaussian smoothing would be implemented on the image
- The Canny Edge Detection Algorithm could then be used to run on each event in each plane
- Next, the Contour Algorithm could then be run to find a Region of Interest(ROI)

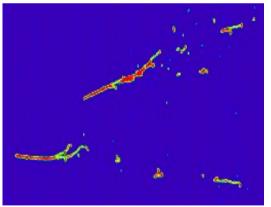
What is Image Processing: Gaussian Smoothing

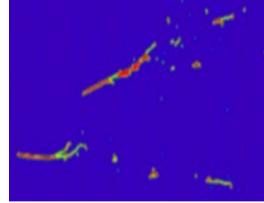
- Gaussian smoothing is convolving the image with a Gaussian function to reduce noise and discretized pixels.
- For MicroBooNE events, this would be used to decrease detector noise and make ADC values continuous to decrease the likelihood of false edges.

$$G(x,y) = \frac{1}{2\pi\sigma^2} e^{-\frac{x^2+y^2}{2\sigma^2}}$$









 Π^{0} event with Momentum of 561MeV

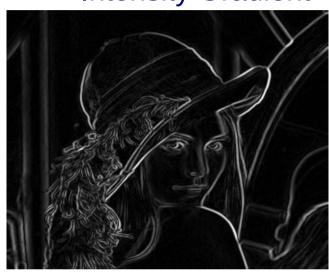
What is Image Processing: Canny Edge Detection

Gaussian Smoothing

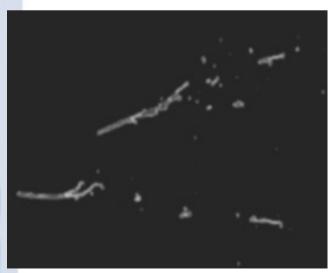


Hysteresis

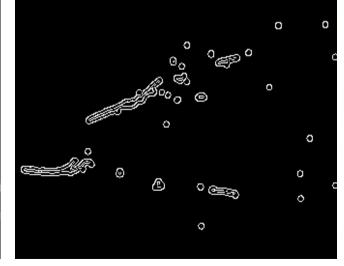








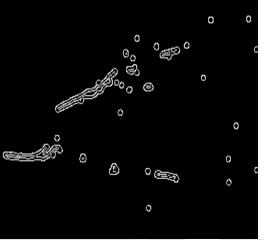


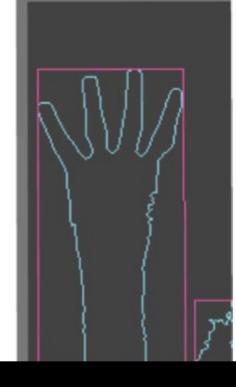


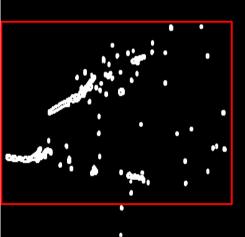
What is Image Processing: Contours

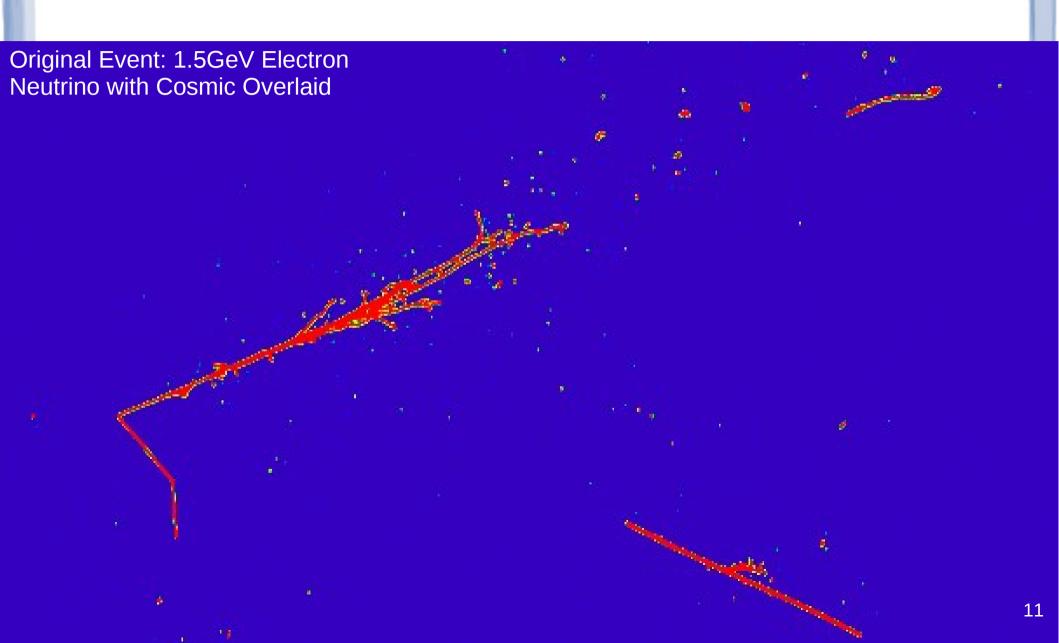
- An outline bounding the shape/form or in this case event is used to get a Region of Interest
- For MicroBooNE, it is used to outline the whole event to create a bounding box and therefore a ROI.

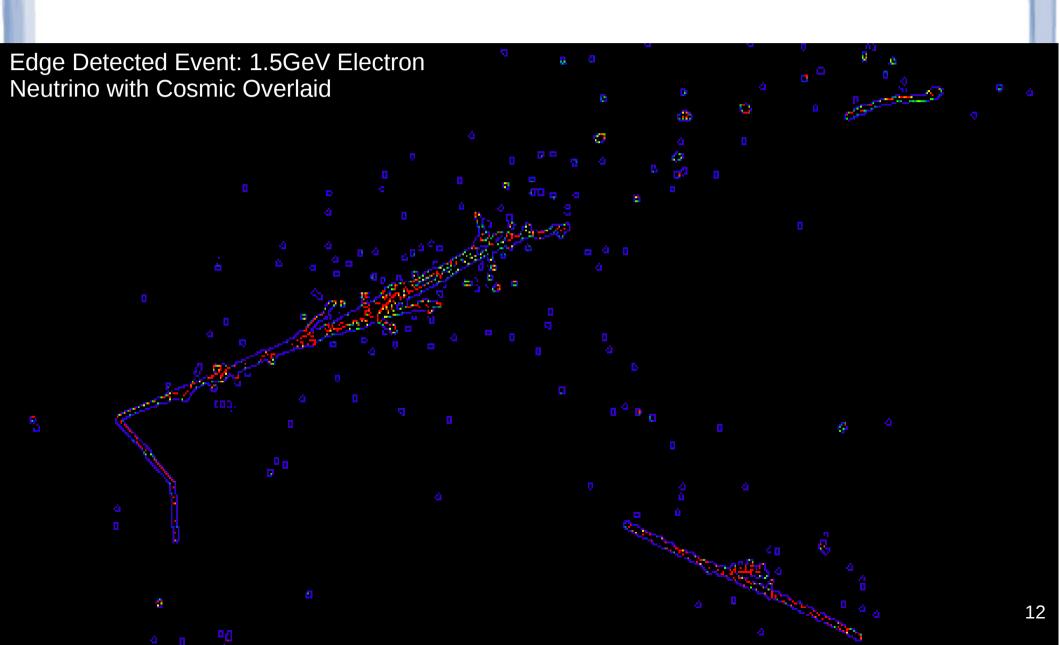


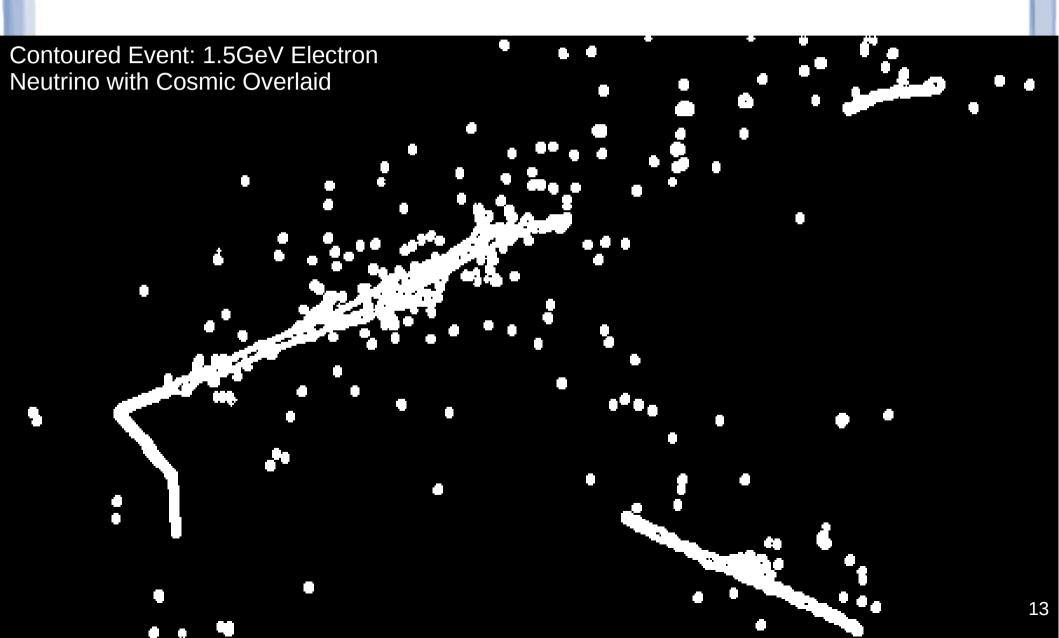




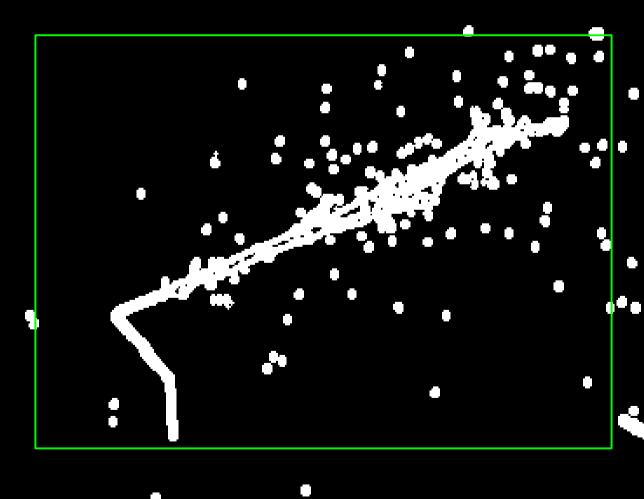








Bounded Event: 1.5GeV Electron Neutrino with Cosmic Overlaid



Original World View Event: 1.5GeV Electron Neutrino with Cosmic Overlaid



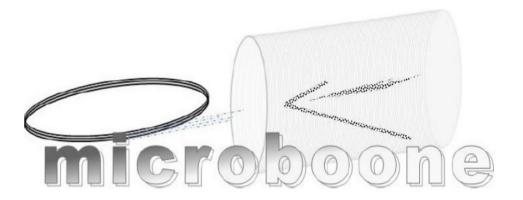
Future Directions

- The next step would be to use pattern recognition to identify different event topologies
 - Facebook uses pattern recognition to tag people.
 Similar algorithm can be used for LArTPC events
 - Would be used on a set of known events (i.e. shower-like or track-like) to train the algorithm, then would be used on unknown events
 - Similar approaches have been taken by the ICARUS collaboration:
 - Image Segmentation in Liquid Argon Time Projection Chamber Detector

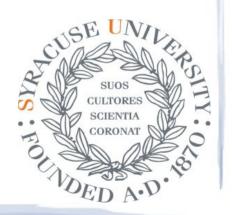
http://arxiv.org/pdf/1502.08046v1.pdf

Future Directions

- Image Processing Techniques can be beneficial to LArTPC data.
- Whether in conjunction with reconstruction algorithms or as a separate reconstruction tool there is merit to driving ahead with this.
- MicroBooNE will begin taking data soon so this process can be tested on real data



Questions?



Backup Slides

- Since Neutrinos interact via the weak force, Neutrino Detectors need to be:
 - Big
 - Dense

Sensitive to neutrino Interactions

	96	Ne	Ar	Kr	Xe	Water
Boiling Point [K] @ latm	4.2	27.1	87.3	120.0	165.0	373
Density [g/cm³]	0.125	1.2	1.4	2.4	3.0	1
Radiation Length [cm]	755.2	24.0	14.0	4.9	2.8	36.1
dE/dx [MeV/cm]	0.24	1.4	2.1	3.0	3.8	1.9
Scintillation [y /MeV]	19,000	30,000	40,000	25,000	42,000	
Scintillation λ [nm]	80	78	128	150	175	

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Radiation Length [cm]			%) in the and easy			36.1
dE/dx [MeV/cm]		cooled	<u>using lic</u>	quid mitr		1.9
Scintillation [7/MeV]	19,000	(also	inexpens	ive) 25,000	42,000	2:
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	9-1	Ne	Ar	Kr	Xe	Water
Boiling Point [K] @ Tatm	4.2	~ \$500 / L	87.3	~ \$700 / L	165.0	373
Density [g/cm³]	~ \$10 / L	\$500 / L	~ \$2 / L		~ \$3000 / L	1
Radiation Length [cm]	/55.2	24.0	14.0	4.9	2.8	36.1
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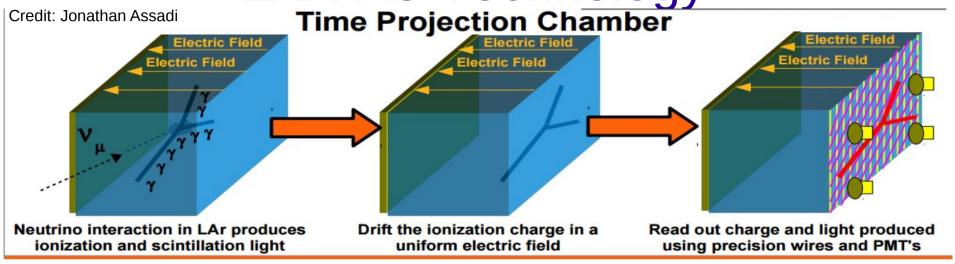
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Scintillation [y /MeV]	19,000	Argon i	onizes e	easily ⁰	42,000k	
Scintillation λ [nm]		(55,000	electrons	/ cm)		

- Since Neutrinos interact via the weak force, Neutrino Detectors need to be:
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Sensitive to neutrino Interactions

	1-18	Ne	Ar	Kr	Xe	Water
Boiling Point [K] @ latm	4.2	27. l	87.3	120.0	165.0	373
Density [g/cm³]	0.125	1.2	1.4	2.4	3.0	1
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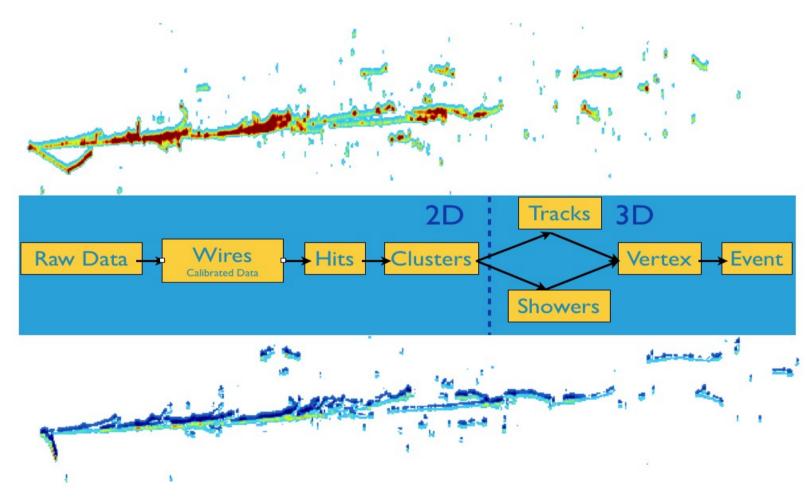
Produces lots of scintillation light (and is transparent to the light it produces)



- Charged particles from a neutrino-Argon interaction ionize the argon as they move through the volume
- The interaction also produces scintillation light which is collected with PMTs and gives the initial time of event.
- The ionization then drifts toward wire-planes and creates signals on the collection and induction planes, and the ionization is collected on the collection plane
- Using the charge collected on the wire planes and the drift time we can project the event back into the volume to get a 3D reconstructed image

Reconstruction Chain

Reconstruction Chain



Reconstruction Chain: Challenges

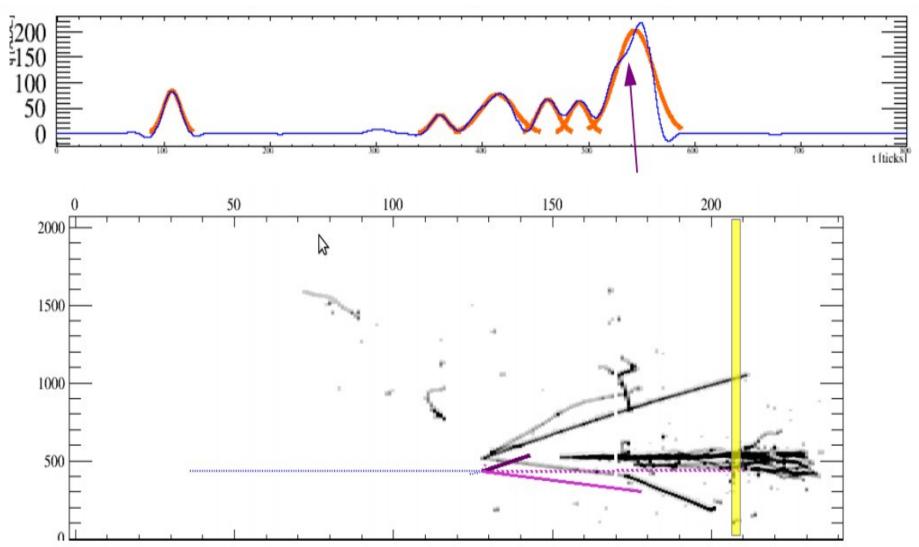


Image Processing on MicroBooNE Data: Muon Event

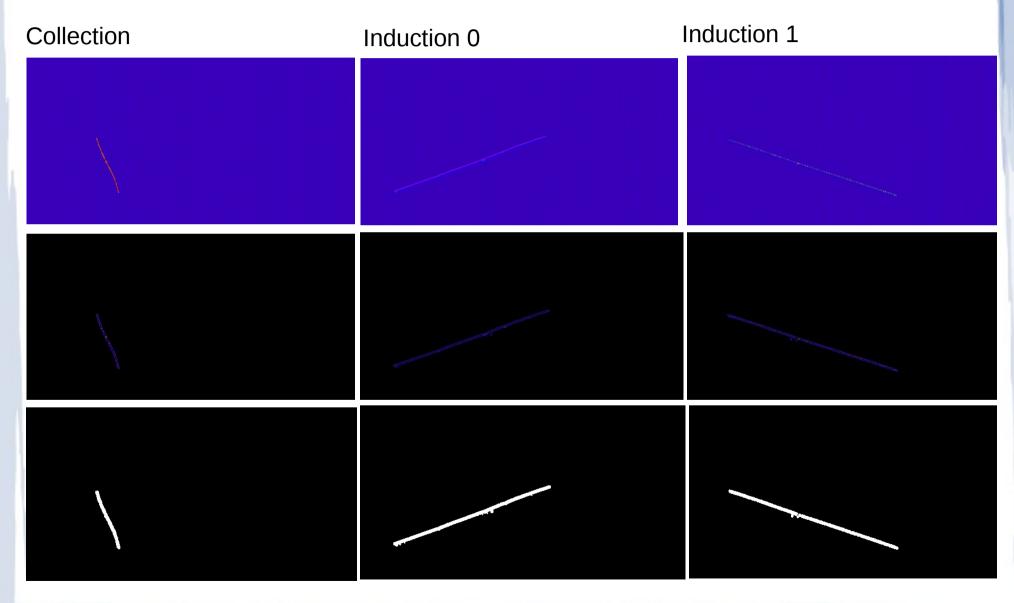


Image Processing on MicroBooNE Data: Pi0 Events

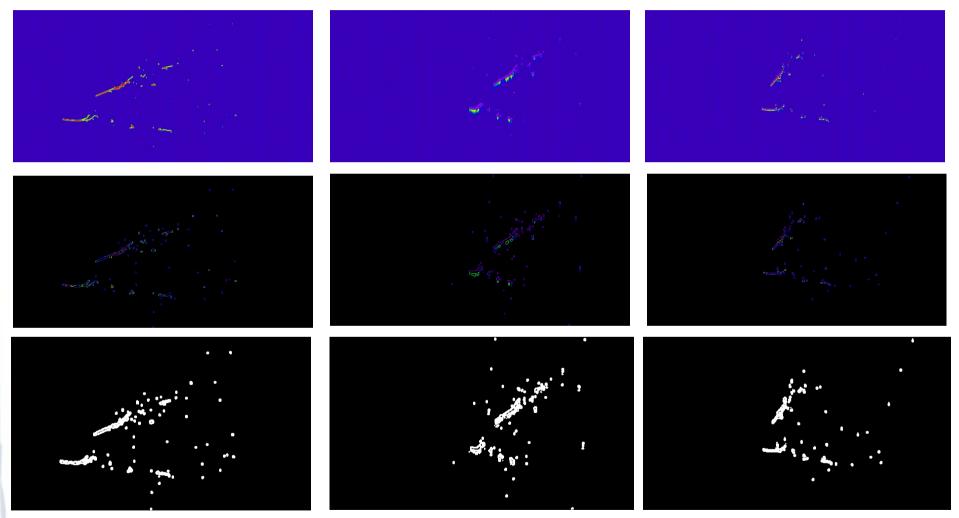
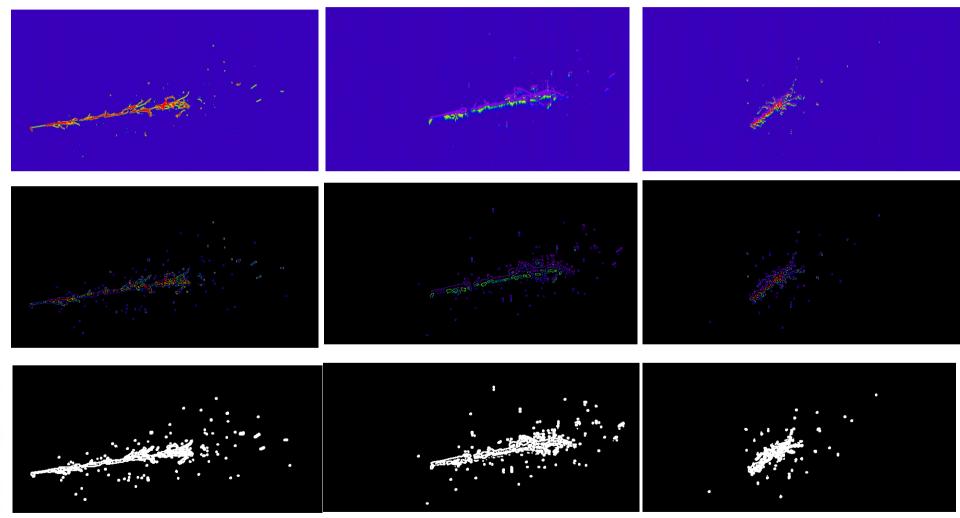
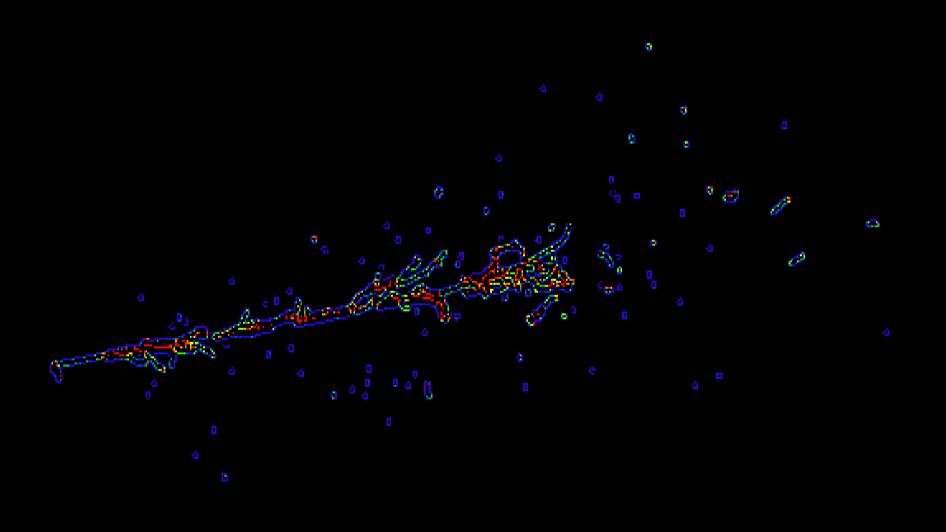


Image Processing on MicroBooNE Data



Original Event: Electron neutrino 1.170GeV CC Quasi- Elastic in the Collection Plane

Canny Event: Electron neutrino 1.170GeV CC Quasi- Elastic in the Collection Plane



Contoured Event: Electron neutrino 1.170GeV CC Quasi- Elastic in the Collection Plane



Bounded Event: Electron neutrino 1.170GeV CC Quasi- Elastic in the Collection Plane

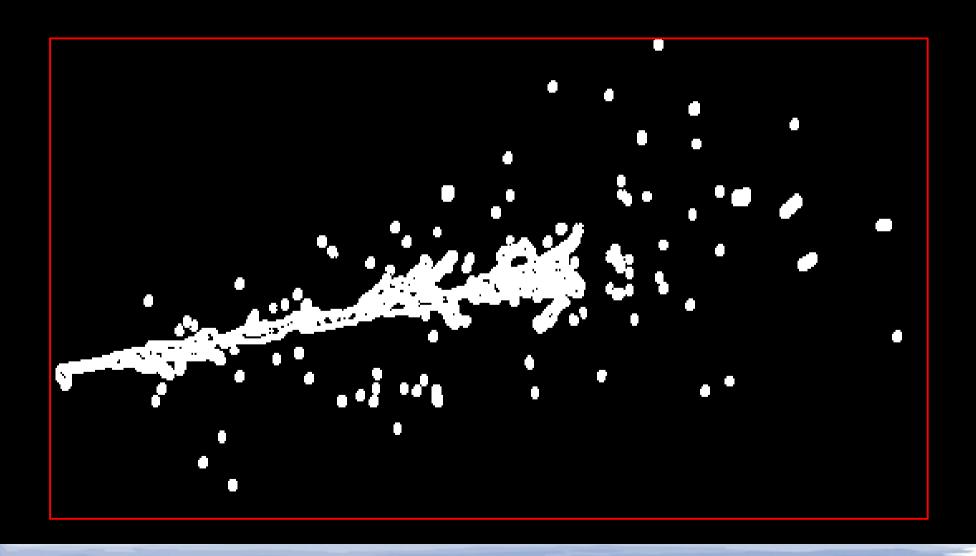


Image Processing on MicroBooNE MonteCarlo Data: World View

